TYRANIDS

# DIMACHAERON [LEGENDS]

**Deadly Demise D6**

| M | T | SV | W | LD | OC | RW |
|---|---|---|---|---|---|---|
| 12" | 10 | 3+ | 16 | 7+ | 5 | 5+ |

**200 PTS**

Base —

## 1 KOMMANDO

—

## 2 BEWEGUNG

—

## 3 BESCHUSS

—

## 4 ANGRIFF

—

## 5 NAHKAMPF

### Massive scything talons TWIN-LINKED

| R | A | WS | S | AP | D |
|---|---|---|---|---|---|
| Melee | 10 | 3+ | 9 | -2 | 3 |

**VERWUNDET**

| 2+ | 3+ | 4+ | 5+ | 6+ |
|---|---|---|---|---|
| T1–4 | T5–8 | T9 | T10–17 | T18+ |

## ◆ VERTEIDIGUNG

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## ∞ IMMER / EINMALIG

### Digestion Spine

Each time this model fights, after it has resolved its attacks, if one or more enemy models (excluding Vehicle models) were destroyed as the result of those attacks, this model regains up to D3 mortal wounds.

## GEGEN DIESE EINHEIT

W10 · RW 3+ · 5++ · 16 LP je Modell

**WIRD VERWUNDET MIT**

| 2+ | 3+ | 4+ | 5+ | 6+ |
|---|---|---|---|---|
| S20+ | S11–19 | S10 | S6–9 | S1–5 |

**RETTUNGSWURF JE DS**

| DS 0 | DS −1 | DS −2 | DS −3 | DS −4 |
|---|---|---|---|---|
| 3+ | 4+ | 5+ | 5++ | 5++ |

### Damaged: 1-5 Wounds Remaining

While this model has 1-5 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

## REGELN & KEYWORDS KURZ

**Deadly Demise D6** This ability always takes the form Deadly Demise X.

**TWIN-LINKED** Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

## AUFSTELLUNG

1x Dimachaeron [Legends]

**Ausrüstung:** Massive scything talons

**KEYWORDS** Monster, Great Devourer, Dimachaeron, Frame · **FRAKTION** Tyranids